

## Problem Set 2

Problem 1. The expression  $a = (3t^2 - 17t + 2) \frac{m}{s^2}$  defines the acceleration of a particle moving along the y-axis. When  $t = 0$ , the particle is located at  $y_0 = y(0) = 3 \text{ m}$  and is moving with initial velocity  $v_0 = v(0) = 21 \frac{m}{s}$ . Determine (a) expressions for the particle's velocity and position, (b) evaluate its position, velocity, and acceleration when  $t = 5 \text{ s}$ , (c) evaluate in maximum and minimum velocities over the interval  $0 \leq t \leq 10 \text{ s}$ , and (d) evaluate its average speed over the interval  $0 \leq t \leq 10 \text{ s}$ .

Problem 2. The expression  $a = -(3v) \frac{\text{in.}}{\text{s}^2}$  defines the acceleration of a marble falling through a tube of glycerin. The sphere begins with an initial velocity  $v_0 = 50 \frac{\text{in.}}{\text{s}}$  at initial position  $y_0 = 0$ , where  $s$  defines the distance the marble had descended into the glycerin. Determine expressions for (a)  $v$  in terms of  $t$ , (b)  $v$  in terms of  $y$ , and (c)  $y$  in terms of  $t$ . Evaluate the appropriate expressions to find the sphere's position and velocity when (d)  $t = 1 \text{ s}$ , (e)  $t = 5 \text{ s}$ , (f)  $t = 10 \text{ s}$ , and (g)  $t = 100 \text{ s}$ .

Problem 3. The expression  $a = -4x \frac{\text{ft}}{\text{s}^2}$ . At time  $t = 1 \text{ s}$ , the particle is located at  $x = 2 \text{ ft}$  it moves with velocity  $v = 5 \frac{\text{ft}}{\text{s}}$ . Determine expressions for (a)  $v$  as a function of  $x$ , (b)  $x$  as a function of  $t$ , (c)  $v$  as a function of  $t$ , and (d)  $a$  as a function of  $t$ .

Problem 4. The graph below shows the acceleration of a race car versus time as it moves along a straight road. We measure time in seconds and distance in feet. The race car begins moving at time  $t = 0$  at position  $x_0 = x(0) = 0$  with initial velocity  $v_0 = v(0) = 0$ . Determine (a) the maximum velocity the race car achieves, (b) the time it stops, and (c) the total distance it travels.

